Fefu and Her Friends Cue List							
			DIRECTOR - Jessica Hanna	SOUND DESIGNER - Melanie Falcón			
Scene	Act	Page	Cue Name	Visual Cue Point			
Pre-Show	1	0	Pre-Show	Opening Video.			
Living Room	1	10	Shotgun blank fired into the air SFX	Fefu aims and fires the shotgun from inside the living room.			
Living Room	1	16	Car honking SFX	Julia arrives in her car. Sound of the car horn is heard from outside.			
Living Room	1	18	Car doors Slamming Opening and Closed SFX	Julia coming out of her car to come inside the house.			
Living Room	1	18	Window Opens SFX	Fefu opens house windows			
Living Room	1	23	Slug in shotgun SFX	Cindy tries to put the slug in the rifle but struggles.			
Living Room	1	23	Car arrriving; car doors opening and closing.	Cecilia arrives outside and her steps are heard as she reaches the foyer.			
Living Room	1	23	Slug put sucessfully in the shotgun.	Cindy puts slug in the gun.			
Living Room	1	23	Shotgun Safety Click	Cindy locks the gun.			
The Lawn	2.1	27	Cheek to Cheek Cover	Transitions into the following scene.			
The Lawn	2.1	27	Environemental Ambience	wind blowing, birds chirping, footsteps walking on the glass.			
The Lawn	2.1	27	Men Laughing	The men laughing in the background			
The Lawn	2.1	30	Cheek to Cheek playing on the Radio	The song picks up from Emma's singing and transitions into the following scene.			
The Study	2.2	32	Door opening and closing	Fefu opens the study room door. Closes door after her line "See you outside"			
The Study	2.2	33	Cheek to Cheek	Once the last line is said, the song comes back up and transitions into the following scene.			
The Study	2.4	36	Cheek to Cheek Fade Out	Transitions into the following scene.			
Kitchen	2.4	36	Stove Burner	Soup is heating on a burner			
Kitchen	2.4	37	Refrigerator door opening and closing.	Sue walks to the refrigerator to get water for Paula.			
Kitchen	2.4	37	Refrigerator door opened, ice tray taken out, and door is closed.	Sue opens the refrigerator door and takes out an ice tray.			
Kitchen	2.4	38	Burner turned off.	Sue turns off the stove burner and pours soup in a bowl.			
Kitchen	2.4	39	Burner being lit.	Cecilia lights the burner.			
Kitchen	2.4	40	Tea Kettle Whistle	After Paula's Line "I remember every day."			
Kitchen	2.4	40	Kitchen door swings opens.	Fefu enters through the kitchen door.			
Kitchen	2.4	40	Refrigerator door opened and closed.	Fefu takes the pitcher from the frigerator and two glasses from the top.			
Kitchen	2.4	40	Kitchen door closes.	Fefu exits the kitchen.			
Bathroom	2.4	40	Cheek to Cheek Fade Out	Song comes back up and transitions into the following scene 2.3.			
Bathroom	2.3	33	Sink dripping and cave ambience	Sets up the scene and plays throughout underneath Julia's speaking			
Bathroom	2.3	33	Thermin playing	Begins a few seconds before Julia speaks			
Bathroom	2.3	33-35	Echoed slapping and hitting	Provides depth, realism, and diagetic sound as Julia mimicks these gestures.			
Bathroom	2.3	34	Throat slashed	Julia repeats the throat cutting gesture. Diagetic sound.			
Bathroom	2.3	34	Door opening.	Sue enters the room.			

Bathroom	2.3	36	Door closing.	Sue exits the room.
Intermission	2.3	37	Intermission	On How To Be Lovely, Five Foot Two, Jump Children, Sing Sing, Swing Shift
Kitchen	3	45-49	Clapping	The Women applaud for each other. Recording foley for the clapping.
Kitchen	3	49	Kitchen door opens.	Exit to the kitchen.
Kitchen	3	50	Distant knocking	Knocking is heard from upstairs
Kitchen	3	50	Screams, laughter, water splashing, running footsteps	Emma, Sue, Cindy, and Julia engage in a water fight in and out of the living room.
Kitchen	3	50	Catch As Catch Can Starts	Underscores the water fight.
Kitchen	3	50	Pot falling	Fefu passing pot to Paula and drops it.
Kitchen	3	50	door slamming	Fefu slams door on Paula.
Kitchen	3	51	Loud footsteps.	Paula walks down the stairs.
Kitchen	3	51	Water spalshing on the floor.	Paula, Emma, and Sue splash eachother with pans filled with water.
Kitchen	3	51	Door swings opens.	Exit to the kitchen.
Kitchen	3	52	Footsteps running up stairs.	Christina runs upstairs.
Kitchen	3	52	Catch As Catch Can Fade Out	Water fight ends.
Living Room	3	53	Door swings open.	Everytime a character enters and exists the kitchen the sound of the door is heard.
Living Room	3	58	Fefu and Julia Theme	Fefu confronts Julia.
Living Room	3	61	Shotgun fired.	Fefu fires the shotgun from outside in the lawn.
Living Room	3	62	Post Show	Dream A Little Dream Of Me and New World Coming by Cass Elliot